300-122 Pro Throttle Button Assignments

Z Axis = Sliding motion. In FS2020, assign “Throttle Axis” to “Joystick L-Axis Z”
X & Y Axes = Microstick, typically used for Ailerons/Elevator, or Cursor Control
Button 1 = Microstick Button, also used to switch modes (optional Control Manager only)
Button 2 = Back Right Gray Button
Button 3 = Back Middle Gray Button
Button 4 = Back Left Gray Button
Buttons 5 through 8 = Four Way Hatswitch (Back)
Buttons 9 through 12 = Four Way Hatswitch (Top)
Buttons 13 through 16 = Four Way Hatswitch (Bottom)
POV Hatswitch = 8 Directions